

# Michael L'Abbé

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Portfolio: [www.maclabbe.com](http://www.maclabbe.com)  
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## Education:

**Fitchburg State University,**  
**Fitchburg, Massachusetts**

Bachelor of Science in Game Design  
Minor in Theatre

## Skills:

Unity, Maya, PowerPoint, 3ds Max, Unreal 4, Photoshop, Excel, Project Management, Level Design, Analog and Digital Game Design, Acting (stage and film), Radio, Leadership, Customer Service

## Awards and Achievements:

Eagle Scout  
Dean's List

Earned December 2012  
Fall 2014-Fall 2017

## Selected Works

**HuntFell** – Level Designer, Game Designer, QA Tester

Paper mapped, greyboxed and assembled the in game level. Once the layout of the level was completed I transferred over to the QA team and was one of the bug testers.

**Snowed in a Cabin in Maine VR (2017)** – Level Designer, Game Designer, Project Manager

Paper mapped, greyboxed, and assembled the level in which the player interacted.  
Was in charge of leading Scrum as well as organization of the team and project.

**Eternity Station (2016)** – Level Designer, Project manager, Game Designer, Programmer

Paper mapped, greyboxed, and assembled the level in which the player interacted.  
Was in charge of leading Scrum as well as organization of the team and project.  
Programmed the simple enemy AI and combat.

## Work Experience:

**Savilinx**, Brunswick, Maine

Senior Customer Service Representative October 2018 –Present

Facilitated the aid and enrollment of federal employees and uniform service member in the Federal Employees Dental and Vision Insurance Program. I was also transferred to a Special Research Team role to facilitate the correction of numerous accounts in the system and was then provided more training to serve as a Senior Representative and answer in-depth questions.

**Boy Scouts of America**, Pocono Summit, Pennsylvania

Aquatics Instructor June 2018 – August 2018

Provided instruction to scouts ages 11 – 17 in the proper techniques and safety involved in sailing as well as assisting which the instruction of Rowing, Kayaking, and Swimming. Responsible for the safety of all participants of aquatic based activities and maintaining the equipment at the waterfront.

**Fitchburg State University**, Fitchburg, Massachusetts

Tutor October 2016 – May 2018

Worked with college aged students to develop better study and work habits and a better understanding of concepts taught in Basic Math I and II, Pre-Calculus, and General Physics I.

**Boy Scouts of America**, Pocono Summit, Pennsylvania

High Adventure Director June 2017 – August 2017

Lead scouts ages 14 and older on “High Adventure” treks including a trip to Hickory Run State Park, Whitewater Rafting, the Use of a COPE course, a Hike on the Appalachian Trail, and a 25-Mile Bike Hike.

Instructor of scouts 11 and older for the theatre, music, chess, and game design merit badges.

**Boy Scouts of America**, Pocono Summit, Pennsylvania

Archery Director June 2016 – August 2016

Provided instruction to scouts 11-17 in the proper techniques and use of archery equipment.

Responsible for keeping everyone on and around the range safe by ensuring the safety rules and regulation were being followed.